
dlive

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d_live.py is a basic wrapper used for interacting with the DLive API. For the most part, this wrapper is in semi-development and tries to provide full API support.

**CHAPTER
ONE**

GETTING STARTED

For people getting started, please look through the pages below, to best assist you in a good development experience.

- **First steps:** *Intro*
- **Examples:** *Examples*

**CHAPTER
TWO**

GETTING HELP

In case of needing assistance, the links and pages below can help you the best.

- Try the *Frequently Asked Questions* page, it can you with the most commonly asked questions
- Ask in our [Discord](#) support server.
- Report bugs in the issue tracker.

**CHAPTER
THREE**

MANUALS

The pages below, will provide examples and a full list of things you can do with this library.

- *Examples*

QUICK LINKS

4.1 API Reference

The following section outlines the API of dlive.py.

4.1.1 Command

4.1.2 Enums

4.1.2.1 Partner Status

4.1.2.2 Chat Mode

4.1.2.3 Ban Status

4.1.2.4 Treasure Chest State

4.1.3 Models

4.1.3.1 Bot

4.1.3.2 Chat

```
class dlive.models.Chat(bot, data, name)
```

Represents a DLive chat room.

name: str

The chats name (Owner's name)

about: str

The chats description

livestream: Livestream [Optional]

Returns a Livestream object which gives information on the current livestream or None if one is not occurring

livestream_hosting: Optional[Livestream]

Returns a Livestream object which gives information on the current livestream the user is hosting or None if one is not occurring

followers: int

The total amount of followers the chat has

chat_mode: ChatMode

The type of chat mode the chat is in

chat_interval: int

The interval in which users can speak

treasure_chest: :class:`~dlive.enums.TreasureChest~

Treasure Chest object containing details about it, the amount, etc.

owner: User

The owner of a chat

async add_filter_word(word)

Adds a word to filter in chat.

word: str

The word to add

async add_moderator(user: User)

Adds someone as a chat moderator.

user: User

The user to make a moderator

async ban(user: User)

Bans someone from the chat.

user: User

The user to ban

async ban_emote(emote)

Bans an emote in chat.

emote: str

The emote to ban

async delete_filter_word(word)

Deletes a word from the chat filter list.

word: str

The word to remove

async owner() → User

Returns the owner of a chat.

User**async remove_moderator(user: User)**

Removes someone as a chat moderator.

user: User

The user to remove as a moderator

async send(content)

Sends a message to a DLive chat.

content: str

What to send to the chat

async set_chat_interval(seconds: int)

Sets the chat interval.

seconds: int
The amount of seconds to set the chat interval to

async timeout_user(user: User, duration: int)
Times out a user for a specified duration.

user: User
The user to timeout

duration: int
The amount of minutes to timeout the user

async unban(user: User)
Un-Bans someone from the chat.

user: User
The user to un-ban

async unban_emote(emote)
Un-Bans an emote in chat.

emote: str
The emote to un-ban

async untimeout_user(user: User)
Un-Times out a user.

user: User
The user to un-timeout

4.1.3.3 Livestream

```
class dlive.models.Livestream(data)
    Represents a occurring DLive Livestream.

    is_nsfw: bool
        Whether it is age restricted

    thumbnail_url: str
        The streams thumbnail url

    gift_alert_disabled: bool
        Whether gift alerts are disabled in the channel

    title: str
        The streams title

    created_at: datetime
        When the stream started

    donation_amount_recieved: int
        Total amount of donations received during the current stream

    current_viewers: int
        Current amount of viewers watching

    language: str
        The language the stream is in

    category: str
        The streams categorized sanction
```

views: int

Total amount of view the livestream received

4.1.3.4 Message

```
class dlive.models.User(data)
```

Represents a user registered on DLive

username: str

The users unique username

displayname: str

The users display name, most likely the username with a capitalization difference

avatar_url: str

Url to the users avatar image

partner_status: dlive.enums.PartnerStatus

The status of their DLive partnership

created_at: datetime

When the users account was created

wallet: models.tiny_model.Wallet

The users wallet

is_subscribable: bool

Whether the user can be subscribed to

ban_status: dlive.enums.BanStatus

The users ban status

is_deactivated: bool

Whether the users account is deactivated

offline_image: str

The users offline cover art

mention: str

The users name in mention form

is_verified_partner: bool

Whether the user is a verified partner

is_global_partner: bool

Whether the user is a global partner

is_affiliate: bool

Whether the user is an affiliate

is_global_partner_suspended: bool

Whether the users global partner is a suspended status

is_account_suspended: bool

Whether the users account is suspended

is_stream_banned: bool

Whether the person is banned from streaming

property is_account_suspended: bool

Whether the user's account is suspended.

```
property is_affiliate: bool
    Whether the user is a DLive affiliate.

property is_global_partner: bool
    Whether the user is a global partner on DLive.

property is_global_partner_suspended: bool
    Whether the user's global partner status is suspended.

property is_stream_banned: bool
    Whether the user is banned from streaming.

property is_verified_partner: bool
    Whether the user is a verified partner on DLive.

property mention: str
    A string formatted to mention a user.
```

4.1.4 Tiny Models

4.1.4.1 Wallet

```
class dlive.models.tiny_models.Wallet(data)
    Represents a users wallet.

balance: int
    Amount in the wallet

total_earnings: int
    Total amount of what the user has earned
```

4.1.4.2 Language

```
class dlive.models.tiny_models.Language(data)
    Represents a DLive language used for streams.

code: str
    The language ISO code

name: str
    The name of the language
```

4.1.4.3 Category

```
class dlive.models.tiny_models.Category(data)
    Represents a DLive stream category.

title: str
    The name of the category

image_url: str
    The categories cover art

cover_image_url: str
    Categories banner art
```

4.1.4.4 Treasure Chest

```
class dlive.models.tiny_models.TreasureChest(data)
```

Represents a chats Treasure Chest.

value: int

The value of the chest

state: dlive.enums.TreasureChestState

The state of the chest

4.2 Frequently Asked Questions

4.2.1 Where can I find library examples?

Examples of the dlive.py library can be found on the [Examples](#) page or on the *issue tracker <github>* page

4.2.2 How do I get a bot account for use in the library?

DLive does not currently have a developer portal, so it is not currently easy to find. However, you can use your user token. The tutorial can be found below.

Note: More FAQ's will be added as needed. Feel free to suggest them in the Discord

4.3 Intro

4.4 Examples

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